**XP Core Value – Communication**

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Finally, consensus was met on a game idea of making an interactive quiz by which people could also be educated about the various topics covered in the quiz. An idea was suggested that multiple topics mentioned in CSunplugged could be taught via this quiz. As communication being my XP value, I figured out a way to use when2meet.com to get to know about everyone’s availability for the team meetings via various communication channels.

In addition to finalizing the game topic, we also added task cards to the waffle board. We all tried to make the waffle board as comprehensive as possible. On Saturday after the class we had a team meeting in which we assigned tasks to everyone in the waffle board. We also combined our weekly journal entry and submitted the document for the whole team. A wireframe was created for the game. During the week, we decided the categories and came up with questions. We then sorted the questions as per their difficulty level. Tasks for the next week are assigned in this meeting and closed the week 2.